

# Ultra-3000 Series UV-Vis Spectrophotometers

【0.03%T】 Ultra-low stray light ≤0.03%T
 【0.5nm】 0.5nm optical resolution with 4 options for spectral bandwidth selection
 【Better Usability】 Versatile test solutions, with

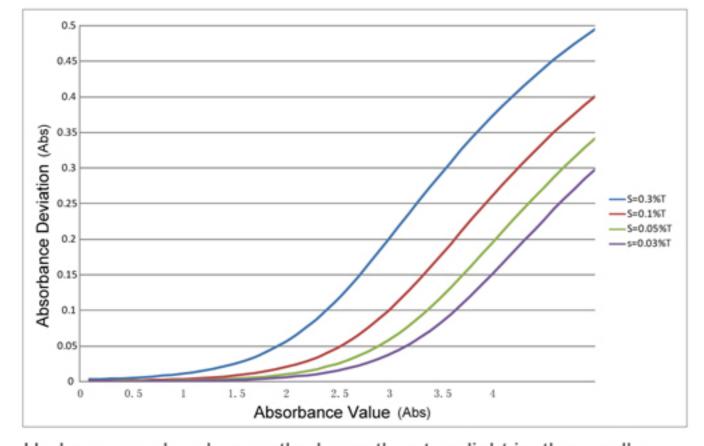
built-in bio-analytical methods

[More User-friendly] 7"TFT color screen WVGA(800x480), water-proofing keyboard design

**[Input Method]** Supports input of numbers, Chinese and English

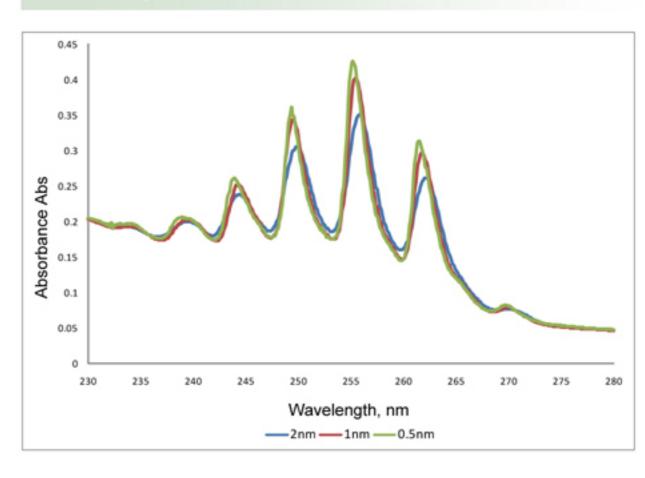
【Comprehensive Data Processing】 Supports storage & printing with USB devices, supports UltraUV workstation

### Ultra-low Stray Light ≤0.03%T



Under same absorbance, the lower the stray light is, the smaller the deviation will be resulted.  0.5nm Optical Resolution With 4 Options For Spectral Bandwidth Selection

RIGOL





# User-friendly Design

- Versatile test solutions for different analysis demands
- 7"TFT color screen WVGA(800x480), water-proofing keyboard design
- Multiple connecting ports as RS232, USB and LAN; supports storage & printing with USB devices, supports UltraUV workstation





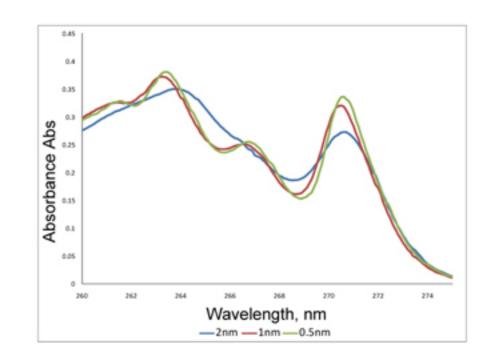
# Application and Solutions

#### Hexane - Toluene Solution

In EP, peak/valley ratio of hexane-toluene solution at 266-270 nm is set as the standard of resolution, which should be below 1.5. The diagram illustrates the ratio measured by Ultra-6600A at different bandwidths

Band width 1nm: 1.99 Band width 0.5nm: 2.19

The result is better than EP requirement



### Performance Parameters of Ultra-3000 Series

Model	Ultra-3660	Ultra-3600	Ultra-3560	Ultra-3400
Light Path	Double beam		Split beam	
Spectrum Range	UV-VIS		UV-VIS	
Bandwidth(nm)	0.5/1/2/5	1 or 2	0.5/1/2/5	1 or 2
Wavelength Range(nm)	190-1100		190-1100	
Straylight	≤0.03%T	≤0.03%T	≤0.03%T	
Wavelength Accuracy(nm)	± 0.3	± 0.3	± 0.3	
Wavelength Reproducibility(nm)	0.1	0.1	0.2	
Photometric Accuracy	± 0.3%T	± 0.3%T	± 0.3%T	
Photometric Reproducibility	0.1%T	0.1%T	0.1%T	
Baseline Flatness ( Abs )	± 0.0008	± 0.0008	± 0.0008	
Drift ( Abs/Hr )	0.0005	0.0005	0.001	
Noise	± 0.00005A	± 0.00005A	± 0.0001A	
Wavelength Scanning	Yes			No